### Announcements

- Polleverywhere registration
- Exam I:Thu, March 3, 5-7pm, in **CR 306**.
- Exam 2:Thu, **April 7**, 5-7pm, CR 214&222

Society of Physics Students Meeting on Monday, Feb 1, 4pm in PS 234

Physics, Phood and Phun!

# Rank points in order from most negative velocity to most positive velocity



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# Ch 2.2-2.4:Velocity and Acceleration

PHYS 1210 Prof. Jang-Condell

#### **Goals for Chapter 2**

- To describe straight-line motion in terms of velocity and acceleration
- To distinguish between average and instantaneous velocity and average and instantaneous acceleration
- To interpret graphs of position versus time, velocity versus time, and acceleration versus time for straight-line motion
- To understand straight-line motion with constant acceleration
- To examine freely falling bodies
- To analyze straight-line motion when the acceleration is not constant

# Average and Instantaneous Velocity

#### A position-time graph—Figure 2.3

- A position-time graph (an *x*-*t* graph) shows the particle's position *x* as a function of time *t*.
- Figure 2.3 shows how the average *x*-velocity is related to the slope of an *x*-*t* graph.



#### Finding velocity on an x-t graph

• At any point on an *x*-*t* graph, the instantaneous *x*-velocity is equal to the slope of the tangent to the curve at that point.



As the average x-velocity  $v_{av-x}$  is calculated over shorter and shorter time intervals ...



... its value  $v_{av-x} = \Delta x / \Delta t$  approaches the instantaneous *x*-velocity.



The instantaneous x-velocity  $v_x$  at any given point equals the slope of the tangent to the x-t curve at that point.

# Acceleration = change in velocity over time

#### Finding acceleration on a $v_x$ -t graph

• As shown in Figure 2.12, the  $v_x$ -*t* graph may be used to find the instantaneous acceleration and the average acceleration.



#### A v<sub>x</sub>-t graph

#### • Figure 2.13 shows the $v_x$ -t graph for a particle.

(a)  $v_x$ -t graph for an object moving on the x-axis



The steeper the slope (positive or negative) of an object's  $v_x$ -t graph, the greater is the object's acceleration in the positive or negative x-direction.

# What are the units for acceleration?

- Q.m
- R. s
- S. m/s
- T. m<sup>2</sup>/s
- $U. m/s^2$

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#### **Motion diagrams**

- A *motion diagram* shows the position of a particle at various instants, and arrows represent its velocity at each instant.
- Figure 2.8 shows the *x*-*t* graph and the motion diagram for a moving particle.



The steeper the slope (positive or negative) of an object's *x*-*t* graph, the greater is the object's speed in the positive or negative *x*-direction.



#### An x-t graph and a motion diagram

• Figure 2.14 shows the *x*-*t* graph and the motion diagram for a particle.



2.3



This is the *x*-*t* graph of the motion of a particle. Of the four points K, L, M, and *N*, the acceleration  $a_r$  is greatest (most positive) at

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#### K. point K. L. point L. M. point M. N. point N. P. not enough information in the graph to decide

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### Dance Break

## Constant acceleration

#### Motion with constant acceleration—Figures 2.15 and 2.17

• For a particle with constant acceleration, the velocity changes at the same rate throughout the motion.





= change in x-coordinate from time 0 to time t.

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#### The equations of motion with constant acceleration

• The four equations shown to the below apply to any straight-line motion with constant acceleration  $a_x$ .

$$v_{x} = v_{0x} + a_{x}t$$

$$x = x_{0} + v_{0x}t + \frac{1}{2}a_{x}t^{2}$$

$$v_{x}^{2} = v_{0x}^{2} + 2a_{x}\left(x - x_{0}\right)$$

$$x - x_{0} = \left(\frac{v_{0x} + v_{x}}{2}\right)t$$

#### Two bodies with different accelerations

• Follow Example 2.5 in which the police officer and motorist have different accelerations.

