# Astr 2310 Thurs. March 3, 2016 Today's Topics

- Chapter 6: Telescopes and Detectors
  - Optical Telescopes
    - Simple Optics and Image Formation
    - Resolution and Magnification
  - Invisible Astronomy
    - Ground-based Radio Astronomy
    - Ground-based Infrared Astronomy
    - Space-based Ultraviolet and X-ray Astronomy
  - Detectors and Imaging Processing
    - Photography
    - Charge-Coupled Devices (CCDs)
    - Signal-to-Noise and Background
  - Spectroscopy
    - Grating Spectrographs
  - Next Generation Telescopes
    - Hubble Space Telescope (HST)
    - James Webb Space Telescope (JWST)
    - Next Generation Ground-based Telescopes

# **Chapter 6 Homework**

Chapter 6: #1, 2, 3, 4, 6

• Due Thursday March 31

# **Optical Telescopes - I**

- Telescope Optics
  - Powers of a Telescope:
    - Light Gathering Power: Bigger Telescopes Collect More Light (see fainter things):

 $LGP \sim D^2$ 

- Angular magnification
  - A telescope satisfies the thin lens equation with the object at infinity. Thus the imageis formed at the focal length of the telescope. The scale is given by the arc-length formula:

 $s = f\theta$  where f is the focal length (mm) and s is a linear scale (eg., mm).

Thus, the angular magnification is given by the focal length and 1/f gives the "plate scale" (radians/mm). This is commonly expressed in arcsec/mm in which case:

θ/s (arcsec/mm) = 206265/f (mm)

• Minimum resolution angle:

Diffraction from a circular aperture limits the angular resolution of the telescope:

θ<sub>min</sub> = 206265 λ/D

### **Optical Telescopes - II**

#### • Refracting Telescopes

The refracting telescope forms an image using a lens. Inexpensive telescopes but research refractors are of historical interest only.

Reflecting Telescopes

All modern research telescopes use a mirror to collect light. Several different types (see figure





# **Invisible Astronomy**

- Ground-based Radio Astronomy
  - Radio atm. window allows ground-based radio astronomy
    - Radio technology is well-developed
    - Diffraction limit of largest radio telescopes is huge
      - Consider a 300-meter dish at  $\lambda$  = 10 cm

 $\theta_{min} = \lambda/D = 0,1/300 = 3.33 \times 10^{-4}$  radian = 1 arcmin

- Radio Interferometry (aperture synthesis)
  - Use signal delay between multiple telescopes to simulate a bigger aperture





#### **Ground-based and Space-based Infrared Astronomy**

- Infrared Windows (between the water absorption bands) allows ground-based infrared astronomy
  - Lower extinction in the infrared
    - Star forming regions
    - Center of the Galaxy
  - Cool stars and dust
  - Redshift of distant objects in the expanding universe
    - Visible light redshifted into infrared
- Longer Wavelength Infrared must be Observed from Space



#### **Space-based Ultraviolet and X-ray Astronomy**

- Earth's atmosphere absorbs ultraviolet and x-ray photons
  - Ultraviolet telescopes use conventional technology (e.g., GALAX)
    - Hottest stars emit in UV
    - Accreting gas within interacting binary stars
    - Quasars and other active galactic nuclei
    - X-ray telescopes require grazing incidence reflecting optics
  - X-ray telescopes require grazing incidence reflecting optics to focus light (grazing light doesn' t penetrate the mirror)





#### **Detectors and Image Processing**

### Photography

- In the old days, astronomical data was recorded on photographic film
  - Film could be digitized for computer analysis
  - Film has a low quantum (detection) efficiency (~2%)
  - Can't be reused and must be developed.
  - Wavelength response different depending treatment

### Digital Detectors

- All modern detectors are digital
- Charged Coupled Detectors (CCDs) most common
  - Grid of electrodes create potential wells in Silicon
  - Electrons created by photons collected into "pixels"
  - Electrodes manipulated to transport the charge to an external readout amplifier
  - Signal digitized and stored on computer as a digital image.
  - Sizes range from 4 to 16 megapixels or more with mosaics

# **Pan-Starrs Camera**

#### Largest mosaic under development is the 1.4 G pixel Pan-Starrs Camera



# **Spectroscopy (conceptual)**

- Prism Spectrograph
  - Dispersion of light by a prism can be used to make a low resolution spectrometer
  - Slit isolates region of telescope's image
  - First lens makes light parallel (collimated)
  - Prism disperses light by color (refraction changes angle according to wavelength)
  - Second lens images slit onto a focal plane but at different positions according to wavelength (a spectrum)



# **Diffraction Grating**

- Parallel groves act like multiple slits
  - Reflected light interferes constructively when path difference is an integer number of wavelengths.
  - Parallel light incident on surface reflects and interferes with itself
    - Angle of reflected light depends systematically with wavelength  $n\lambda = d \sin \theta$  where n is the order (1, 2, ..),  $\lambda$  is the wavelength, and  $\theta$  is angle



# **Grating Spectrometer**

- Grating spectrometers offer more versatility than prism spectrographs and are now standard.
- A sit is used to isolate a position in the telescope's image plane
- A collimating lens is used to form parallel (collimated) light.
- The collimated light reflects from the grating with the angle a function of wavelength
- A camera is used to image the spectrum onto a detector



# **Next Generation Telescopes**

- Hubble Space Telescope
  - Though old, Hubble is the first modern space-based telescope
- James Webb Space Telescope
  - The next generation of space-based telescopes
- Next Generation Ground-based Telescopes
  - Ground-based telescopes will use adaptive optics to achieve diffraction limited images



## **Next Generation Ground-based Telescopes**

- Ground-based telescopes will use adaptive optics to achieve diffraction limited images
- Can be much larger than space-based telescopes
- Giant Magellan 24-meter Telescope and the Thirty Meter Telescope



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