

Phys 2310 Wed.. Oct. 30, 2017

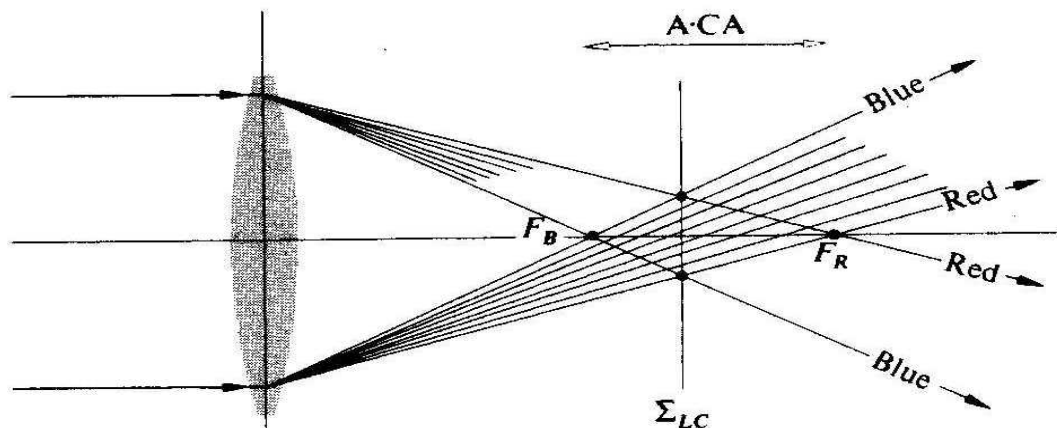
Today's Topics

- **Finish Geometric Optics**
- **Reading for Next Time**

Supplemental: Optical Aberrations

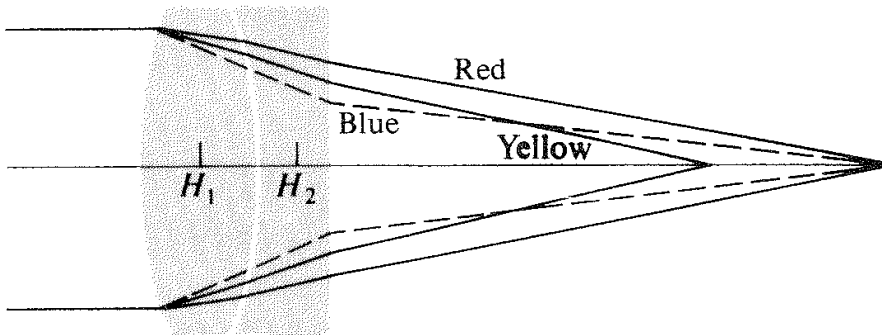
- **Chromatic Aberration**

- Dispersion of optical material (change in index with λ) results in lenses with chromatic aberration
- **Positive lenses have positive chromatic aberration**
- **Negative lenses have negative chromatic aberration**
- A combination of positive and negative lenses with differing index and dispersions can be used to minimize chromatic aberration (achromatic doublet)



Supplemental: Designing an Achromat

- Consider an Achromatic Doublet
 - Choose positive and negative lens focal lengths so combo has a non-zero focal length.
 - Choose dispersions of glasses to cancel at two wavelengths, e.g. blue and red.
 - Positive Crown: low-index, high-dispersion glass.
 - Negative Flint: high-index, low dispersion glass.



$$\frac{1}{f} = \frac{1}{f_1} + \frac{1}{f_2} - \frac{d}{f_1 f_2} \quad \text{and since:}$$

$$\frac{1}{f_1} = (n-1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right) = (n-1)\rho_1 \quad \text{we have:}$$

$$\frac{1}{f} = (n_1-1)\rho_1 + (n_2-1)\rho_2 \quad (\text{let } d \sim 0, \text{ thin lens})$$

If we require equal $\frac{1}{f}$ for Blue and Red light:

$$(n_{1B}-1)\rho_1 + (n_{2B}-1)\rho_2 = (n_{1R}-1)\rho_1 + (n_{2R}-1)\rho_2$$

grouping radii (left) and refractive indices (right):

$$\frac{\rho_1}{\rho_2} = - \left(\frac{n_{2B} - n_{2R}}{n_{1B} - n_{1R}} \right)$$

For an intermediate wavelength (e.g., yellow):

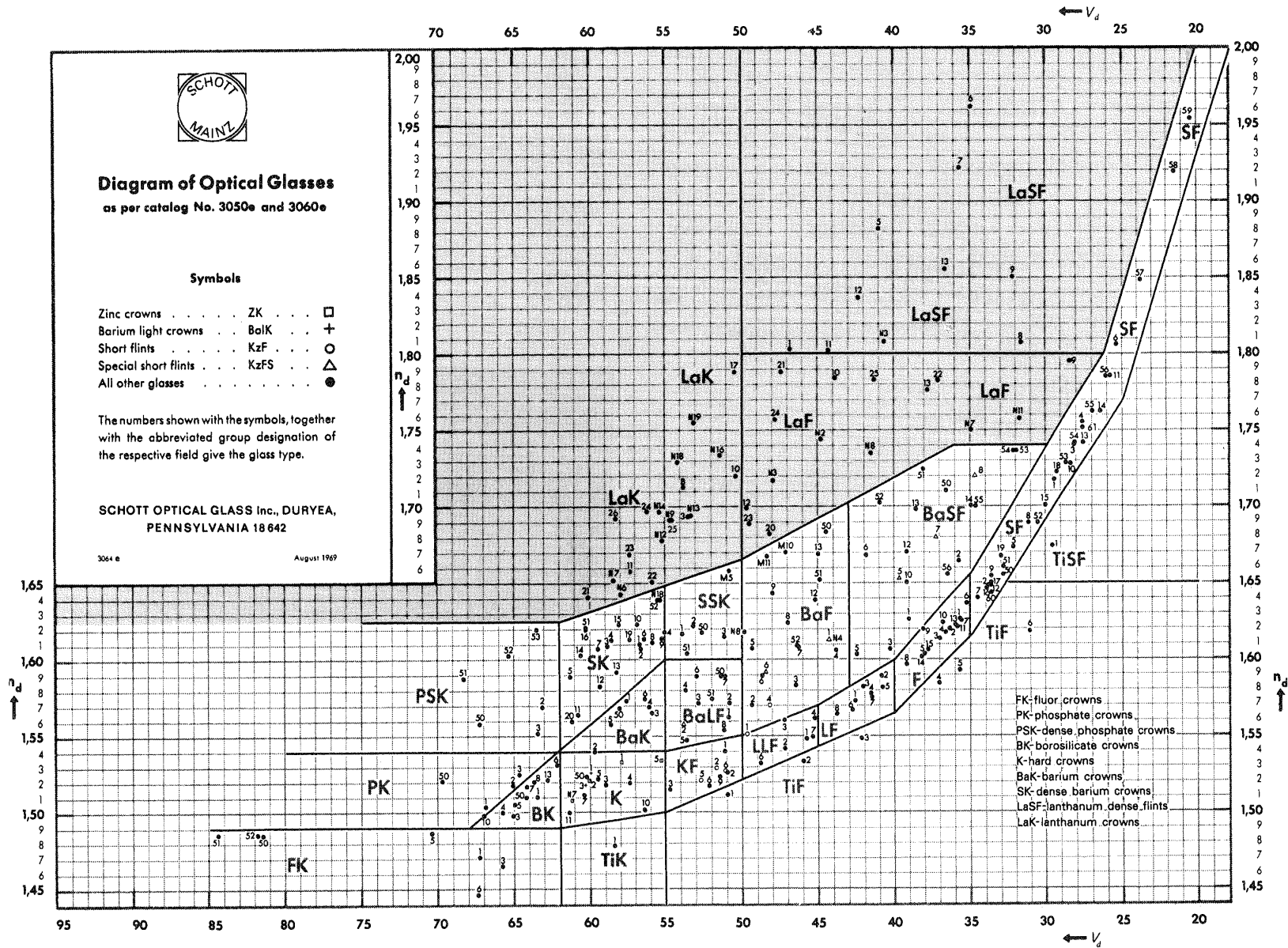
$$\frac{1}{f_{1y}} = (n_{1y}-1)\rho_1 \quad \text{and} \quad \frac{1}{f_{2y}} = (n_{2y}-1)\rho_2 \quad \text{so:}$$

$$\frac{f_{2y}}{f_{1y}} = \frac{(n_{1y}-1)\rho_1}{(n_{2y}-1)\rho_2} = - \frac{(n_{2B} - n_{2R}) / (n_{2y} - 1)}{(n_{1B} - n_{1R}) / (n_{1y} - 1)} \quad \text{or:}$$

$$\frac{f_{2y}}{f_{1y}} = - \frac{V_1}{V_2} \quad (V \text{ is dispersive power of the glass})$$

$$V = \frac{(n_y - 1)}{(n_B - n_R)} \quad \text{for BK7 (crown)} \quad V_{BK7} = \frac{(1.51673 - 1)}{(1.52238 - 1.51432)} = 64.1$$

Supplemental: Dispersive Properties of Optical Glass



Supplemental: Designing an Achromat cont.

Now if we choose the Sodium d-line for yellow light:

$$\frac{f_{2d}}{f_{1d}} = -\frac{V_1}{V_2} \quad \text{or} \quad f_{1d}V_{1d} + f_{2d}V_{2d} = 0 \quad (1) \quad \text{and since:}$$

$$\frac{1}{f_{1d}} + \frac{1}{f_{2d}} = \frac{1}{f_d} \quad (2) \quad \text{eliminating } f_{2d}:$$

$$\frac{1}{f_{1d}} - \frac{V_{2d}}{f_{1d}V_{1d}} = \frac{1}{f_d} = \frac{(V_{1d} - V_{2d})}{f_{1d}V_{1d}} \quad \text{and so:}$$

$$\frac{1}{f_{1d}} = \frac{V_{1d}}{f_d(V_{1d} - V_{2d})} \quad (3) \quad \text{the focal length of the 1-st lens and so:}$$

$$\frac{1}{f_{2d}} = \frac{V_{2d}}{f_d(V_{2d} - V_{1d})} \quad (4) \quad \text{the focal length of the 2-nd lens}$$

Note that $(V_{1d} - V_{2d})$ is chosen to be large (~ 20) so radii are large.

Thus the procedure is to:

- 1) select the focal length of the two lens combination,
- 2) select the glass types (maximizing $V_{1d} - V_{2d}$),
- 3) compute the focal lengths of each lens (f_{1d} , f_{2d}),
- 4) select a design type (Fraunhofer: $R_1 = -R_2 = -R_3$)
and then compute radii ($R_{11}, R_{12}, R_{21}, R_{22}$)
- 5) Now enter preliminary design into optical design software for optimization.

Example: Designing an Achromat

- **Let's design an achromat with OD = 128mm and FL = 1900mm**
 - **Pos. Crown: N-BK7 (1.51680, 64.17, Neg. Flint: N-SF5 (1.67271, 32.25)**

We've done steps (1) and (2) so using equations 3 & 4 derived in previous slide:

$$\frac{1}{f_{1d}} = \frac{V_{1d}}{f_d(V_{1d} - V_{2d})} = \frac{64.17}{1900(64.17 - 32.25)} = 1.0581 \times 10^{-3}$$

$$\frac{1}{f_{2d}} = \frac{V_{2d}}{f_d(V_{2d} - V_{1d})} = \frac{32.25}{1900(32.25 - 64.17)} = -5.3176 \times 10^{-4}$$

Now we have the individual focal lengths. Let's choose the Fraunhofer design (easiest):

$$\frac{1}{f_{1d}} = (n_d - 1) \left(\frac{2}{R} \right) \text{ since 1-st lens is bi-convex. So:}$$

$$R_1 = -R_2 = 2(n_d - 1)f_{1d} = 1271.5 \text{ mm and for the second lens:}$$

$$\frac{1}{f_{2d}} = (n_d - 1) \left(\frac{1}{R_{21}} - \frac{1}{R_{22}} \right) \text{ and so since } R_{21} = R_{12} \text{ (both negative):}$$

$$\frac{1}{R_{22}} = \frac{1}{R_{21}} - \frac{1}{(n_d - 1)f_{2d}} = -7.8645 \times 10^{-4} - (-5.3176 \times 10^{-4}) / 0.67271$$

$$R_{22} = 2.485 \times 10^5 \text{ mm} \approx \infty \text{ (plano, as expected for Fraunhofer design)}$$

So we have all four radii and we could either have this made as is or

enter the preliminary design into optical design software to optimize it further.

Supplemental: Analytical Ray Tracing: Exact

- **Geometry and Formulae**

- **First derive the exact formulae and then do an example**

Law of sines to MTC gives:

$$\frac{\sin(\pi - \phi)}{r + s} = \frac{\sin \theta}{r}$$

Since sine of suppl. angle = sine of angle:

$$\frac{\sin \phi}{r + s} = \frac{\sin \theta}{r} \text{ and so:}$$

$$\sin \phi = \frac{r + s}{r} \sin \theta \quad (1)$$

$$\sin \phi' = \frac{n}{n'} \sin \phi \text{ (Snell's law) } (2)$$

Sum of angles in MTM' must equal π :

$$\theta + (\pi - \phi) + \phi' + (-\theta') = \pi \text{ (note } \theta' \text{ is negative) and so:}$$

$$\theta' = \phi' + \theta - \phi \text{ (angle where ray crosses axis) } (3)$$

To find where the ray crosses the axis:

$$\frac{-\sin \theta'}{r} = \frac{\sin \phi'}{s' - r} \text{ (law of sines) and so we have:}$$

$$s' = r - r \left(\frac{\sin \phi'}{\sin \theta'} \right) \quad (4)$$

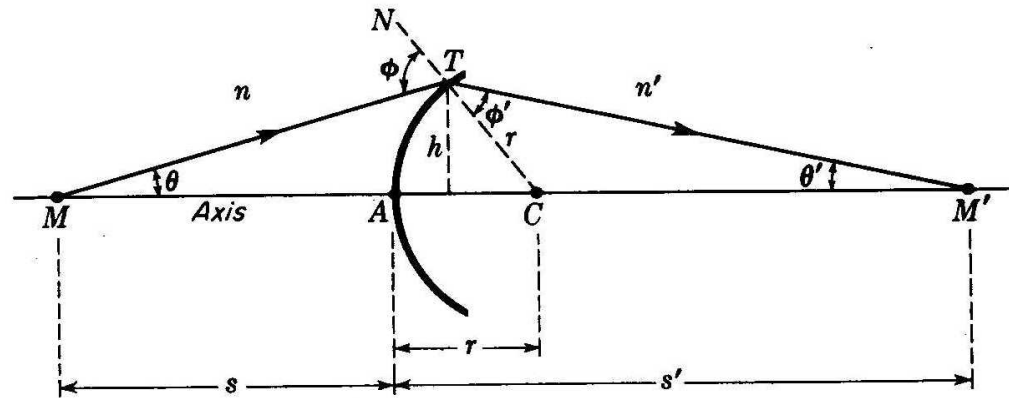
But for the special case of rays parallel to axis:

$$\sin \phi = \frac{h}{r} \quad (5)$$

For TCM' sum of interior angles = exterior angle:

$$\theta' = \phi' - \phi \quad (6)$$

The 6 numbered equations are used for raytracing.



Supplemental: Analytical Ray Tracing: Example #1

- Ray-tracing of parallel rays refracting at a single spherical surface
 - $r = +5\text{cm}$, $n = 1.00$, $n' = 1.672$

Eqn.	Unknown	H = 1.0	H = 2.0	H = 3.0
5	$\sin \phi$			
2	$\sin \phi'$			
Trig.	ϕ ϕ'			
6	θ'			
Trig.	$\sin \theta'$			
4	$r - s'$			
	s'			

Supplemental: Analytical Ray Tracing: Example #1

- Ray-tracing of parallel rays refracting at a single spherical surface
 - $R = +5\text{cm}$, $n = 1.00$, $n' = 1.672$

Eqn.	Unknown	H = 1.0	H = 2.0	H = 3.0
5	$\sin \phi$	0.200000	0.400000	0.600000
2	$\sin \phi'$	0.1196172	0.2392344	0.3588517
Trig.	ϕ	11.536959	23.578178	36.869898
	ϕ'	6.8700110	13.841356	21.029692
6	θ'	-4.6669480	-9.7368220	-15.840206
Trig.	$\sin \theta'$	-0.0813636	-0.1691228	-0.2729554
4	$r - s'$	-7.3507809	-7.0728015	-6.5734494
	s'	12.35081	12.072802	11.573449

Supplemental: Analytical Ray Tracing: Approximate

- Geometry and Formulae**

$n_{i1}\theta_{i1} = n_{t1}\theta_{t1}$ Snell's law (for small angles) so:

$n_{i1}(\alpha_{i1} + \alpha_1) = n_{t1}(\alpha_{t1} + \alpha_1)$ and since $\alpha_1 = \frac{y_1}{R_1}$ (small angles) then

$n_{i1}\left(\alpha_{i1} + \frac{y_1}{R_1}\right) = n_{t1}\left(\alpha_{t1} + \frac{y_1}{R_1}\right)$ or:

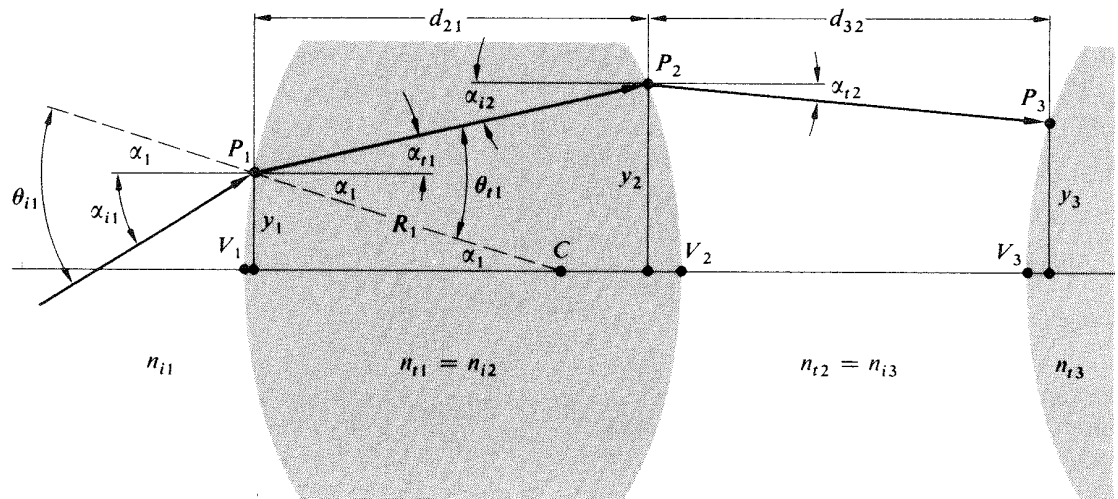
$n_{t1}\alpha_{t1} = n_{i1}\alpha_{i1} - \left(\frac{n_{t1} - n_{i1}}{R_1}\right)y_1$ (refraction equation)

$n_{t1}\alpha_{t1} = n_{i1}\alpha_{i1} - D_1 y_1$ (refraction equation)

Next consider the propagation between surfaces:

$y_2 = y_1 + d_{21}\alpha_{t1}$ (transfer equation (small angles): $\tan \alpha_{t1} \approx \alpha_{t1}$)

Successive application will trace rays through a system.



Supplemental: Analytical Ray Tracing cont.

• Matrix Methods

- Successive application of refraction equation and transfer equation
- Repeat for the second surface and apply the transfer equation
- Ray matrix can be thought of as an “operator” that transforms incident ray into the refracted ray. Same for the transfer matrix.

$$n_{t1}\alpha_{t1} = n_{i1}\alpha_{i1} - D_1 y_{i1} \quad (\text{refraction equation})$$

$$y_{t1} = 0 + y_{i1} \quad (\text{transfer equation for 1 - st surface})$$

Rewriting in matrix form :

$$\begin{bmatrix} n_{t1}\alpha_{t1} \\ y_{t1} \end{bmatrix} = \begin{bmatrix} 1 & -D_1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} n_{i1}\alpha_{i1} \\ y_{i1} \end{bmatrix} \quad \text{or :}$$

$$r_{t1} = R_1 r_{i1} \quad \text{where } r \text{ is a "ray matrix" and } R \text{ is the refraction matrix}$$

Recall the transfer equation for the 2 - nd surface :

$$y_{i2} = d_{21}\alpha_{t1} + y_{t1}$$

The corresponding matrix equation is :

$$\begin{bmatrix} n_{i2}\alpha_{i2} \\ y_{i2} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ d_{21}/n_{i1} & 1 \end{bmatrix} \begin{bmatrix} n_{t1}\alpha_{t1} \\ y_{t1} \end{bmatrix} \quad \text{or :}$$

$$r_{i2} = T_{21} r_{t1}$$

Note that the symmetry of the matrix equation formulation. Thus :

$$r_{i2} = T_{21} R_1 r_{i1}$$

Supplemental: Analytical Ray Tracing

cont.

The product of the refraction and transfer matrices :

$$A = R_2 T_{21} R_1$$

is known as the system matrix of the lens :

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \quad \text{Thus :}$$

$$A = \begin{bmatrix} 1 & -D_2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ d_{21}/n_{t1} & 1 \end{bmatrix} \begin{bmatrix} 1 & -D_1 \\ 0 & 1 \end{bmatrix}$$

Expanding D and letting $d_{21} = d_1$ and $n_{t1} = n_1$ gives :

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} = \begin{bmatrix} 1 - \frac{D_2 d_1}{n_1} & -D_1 - D_2 + \frac{D_1 D_2 d_1}{n_1} \\ d_1 / n_1 & 1 - \frac{D_1 d_1}{n_1} \end{bmatrix}$$

Note that the elements of the matrix correspond to properties of the lens.

$$-a_{12} = D_1 + D_2 - D_1 D_2 d_1 / n_1 = 1 / f$$

To follow the rays from the object plane to the lens :

$$r_{I1} = T_{10} r_O$$

To follow the rays from the lens to the image plane :

$$r_I = T_{I2} r_{I2} \quad \text{and so we now have :}$$

$$r_I = T_{I2} A_{21} T_{10} r_O$$

See the example in the text of how a Tessar lens can be modeled.

- **Define a system matrix**

- **Product of refraction, transfer, refraction matrices can be defined as the system matrix**

- **Some elements of system matrix have meaning:**

$$a_{12} = -1/f$$

- **A multiple lens system will have a more complicated system matrix but it is composed of just successive application of ray-transfer-ray-transfer operations (see Tessar example in textbook).**

- **Mirrors can be treated similarly (see text).**